**69. Assigning an Alias to Custom Events:**

* -: In the last lecture, you learned how to use @Output to enable our components to listen to your own custom events which you could create with EventEmitter.
* Now, just like on @Input, on @Output, you also can assign an alias.
* Like here for blueprintCreated, maybe you want to name this bpCreated.

Text

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* Now with this, this is the event you can listen to from outside.
* So in the app component where we try to listen, we now need to rename it here too and listen to bpCreated, which is now, just like on @Input, the one and only event you can listen to when it comes to this blueprintCreated event.

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* The other name, blueprintCreated here, will not be exposed to the outside anymore, so it has to be bpCreated now.
* All the rest stays in touch and works just like before.